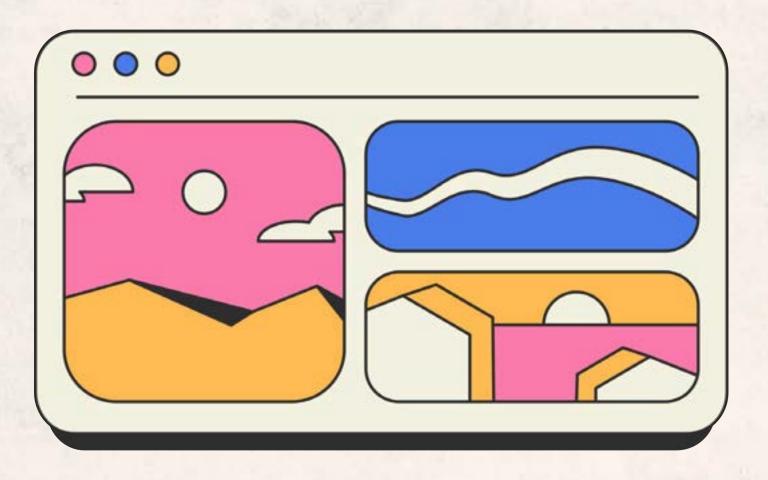
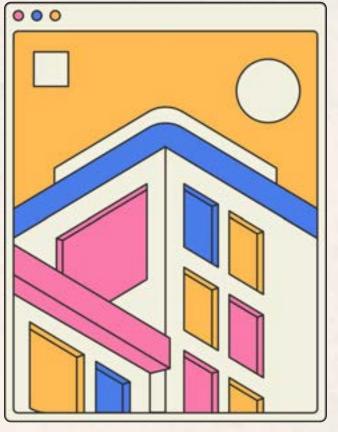
Double-Edged Scroll

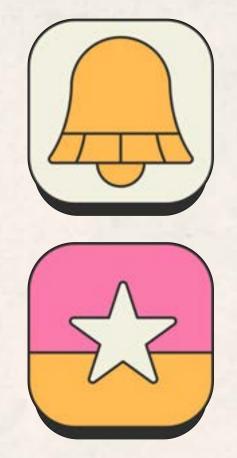
Understanding Social Media's Effect



Dr. Libby Matile Milkovich, MD





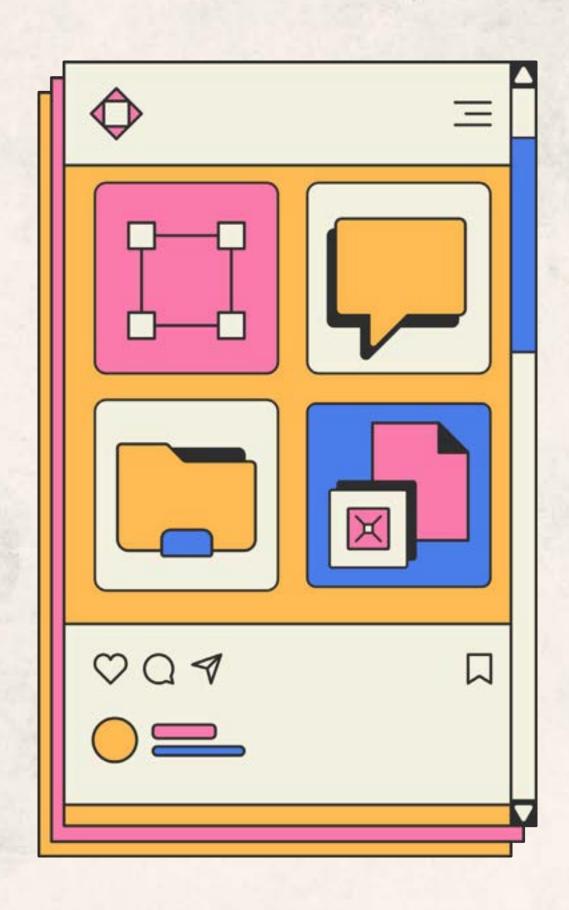




Children's Mercy Kansas City University of Missouri-Kansas City School of Medicine

Our Digital Media World is Uniquely Personal





Objectives

- Analyze the Multidimensional Effect of Social Media
- Identify Both Positive and Negative Outcomes
- Develop Empathetic and Strategic Approaches

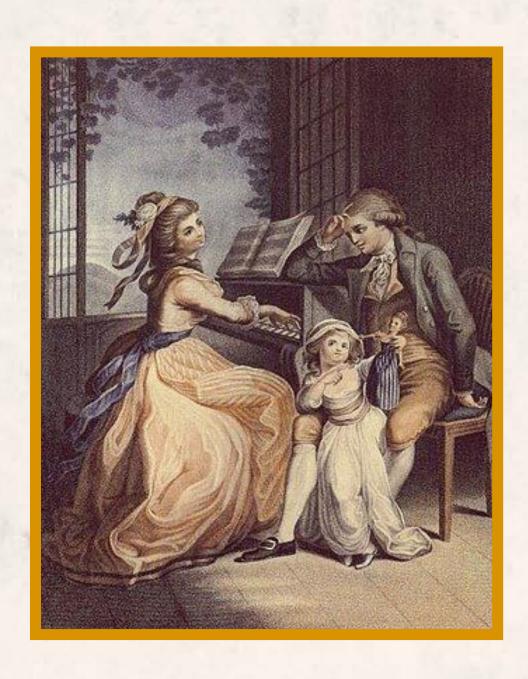
The Doomscroll



The Hope Scroll

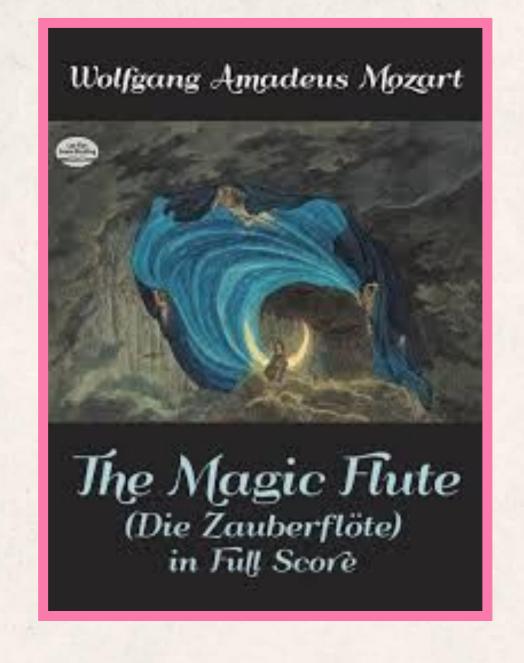


Werther Effect



VS.

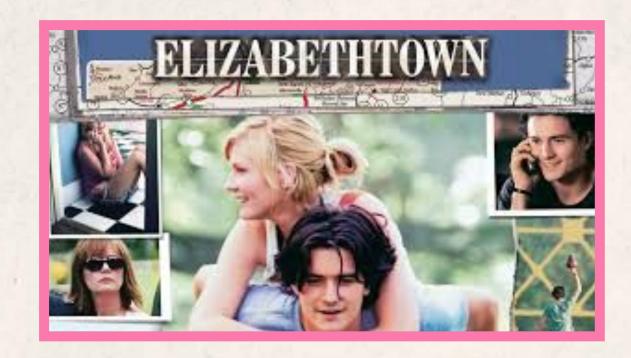
Papageno Effect



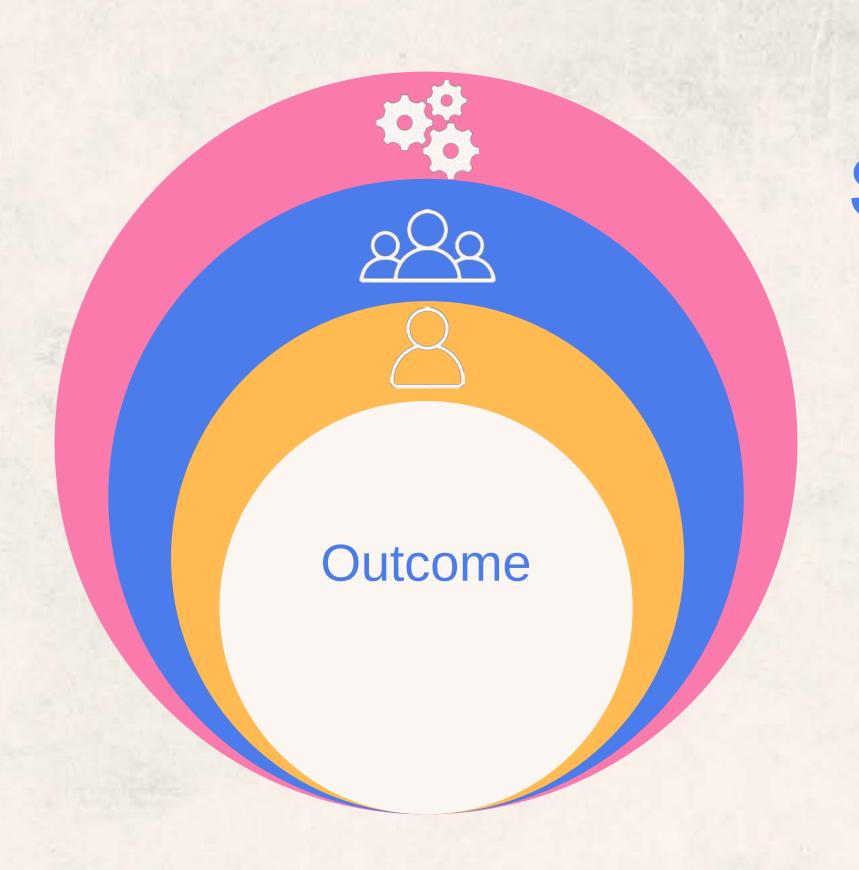
Werther vs. Papageno







Not All Participants Responded the Same



Social Ecological Model

emphasizes that health and well-being are shaped by multiple levels of influence



System and Community



Individual



Pediatric

Mental Health

Disorders











Pediatric

Mental Health

Disorders



"We live in both, the real world and online."

-Teen

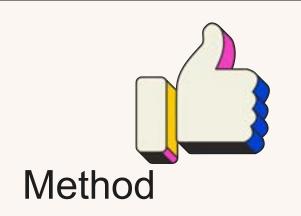






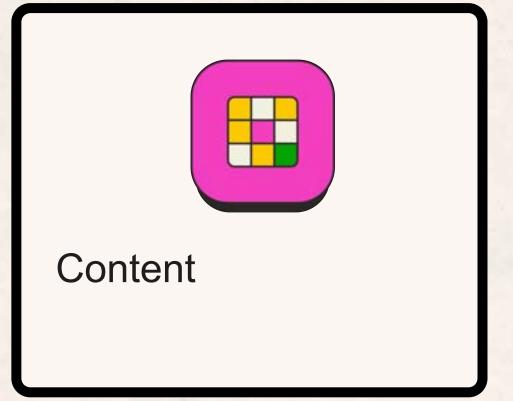


- Frequency of use
- Duration of use
- Time of day

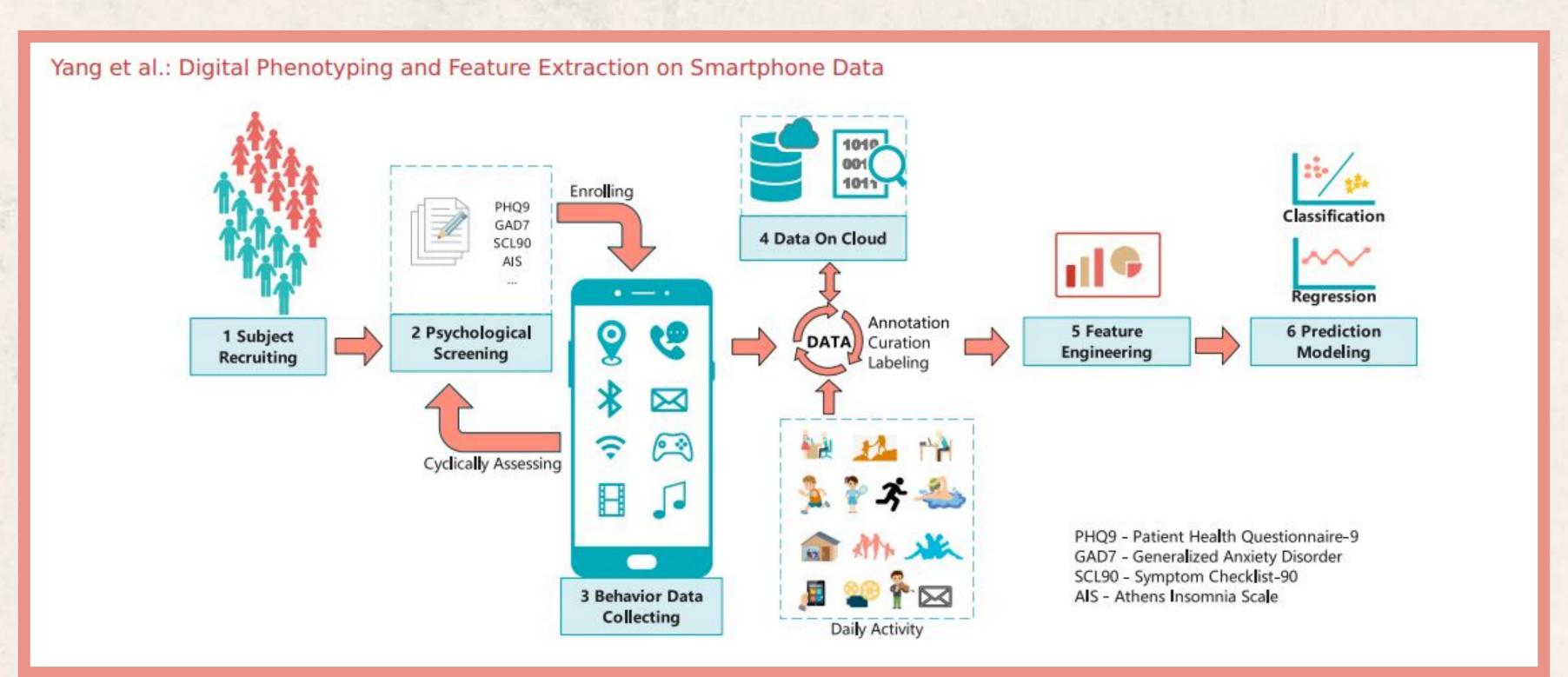


- With whom
- Type of device

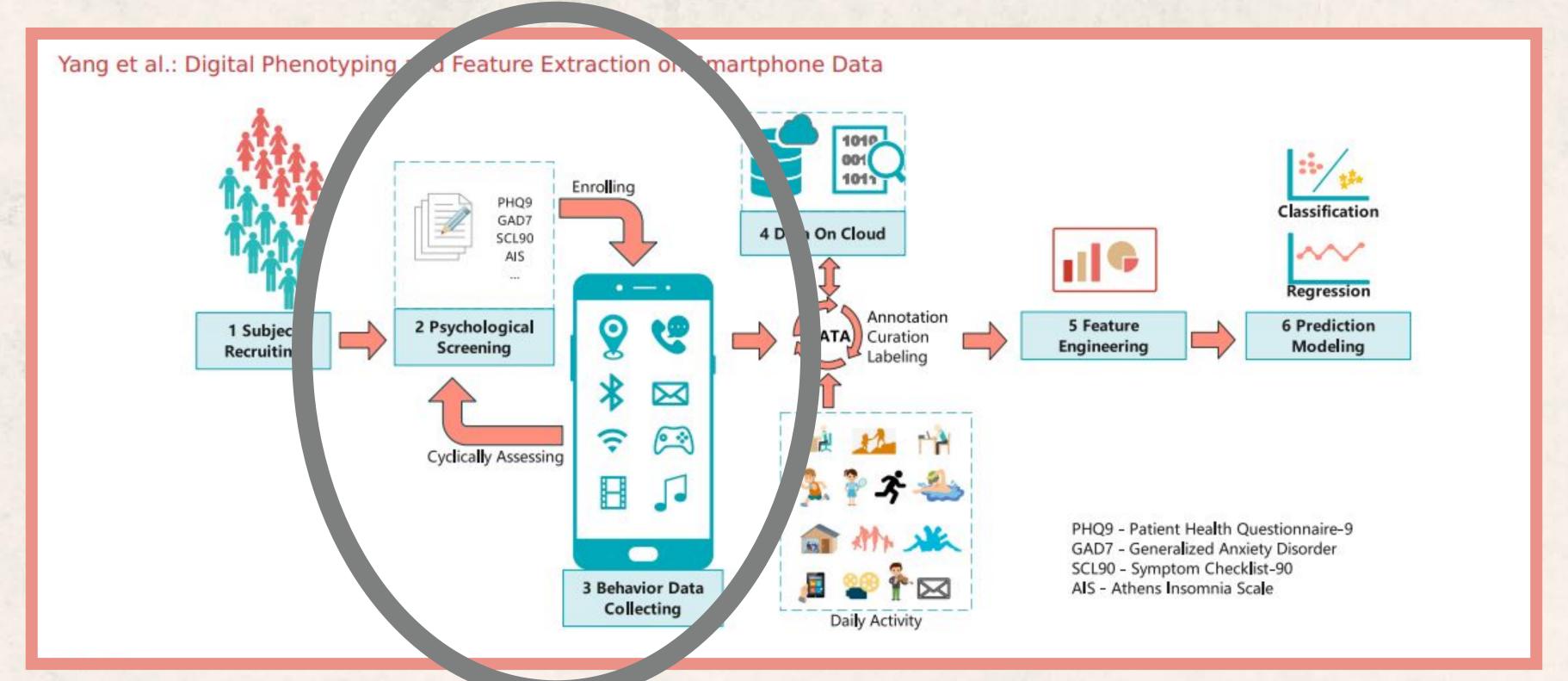




Digital Phenotype of Depression



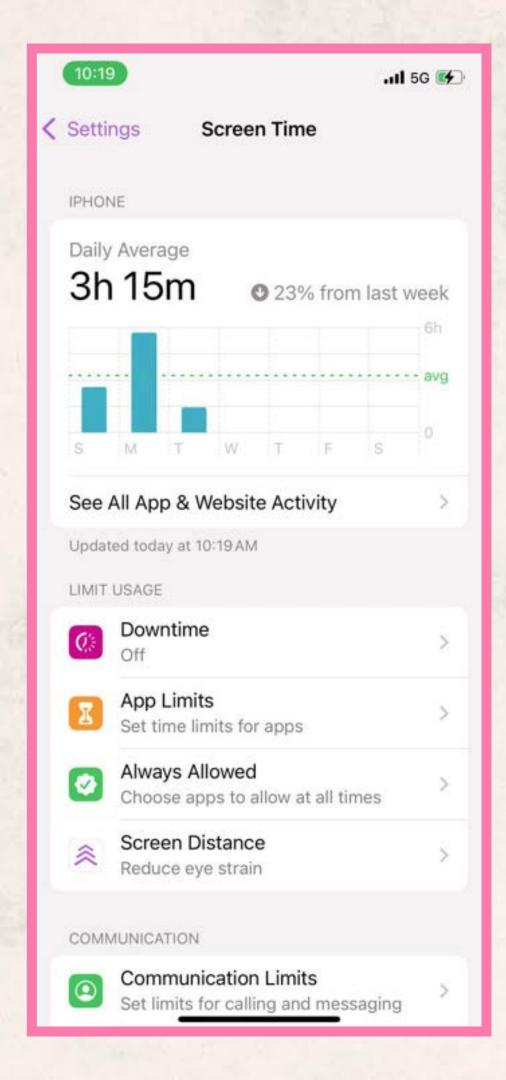
Digital Phenotype of Depression





Passive Sensing

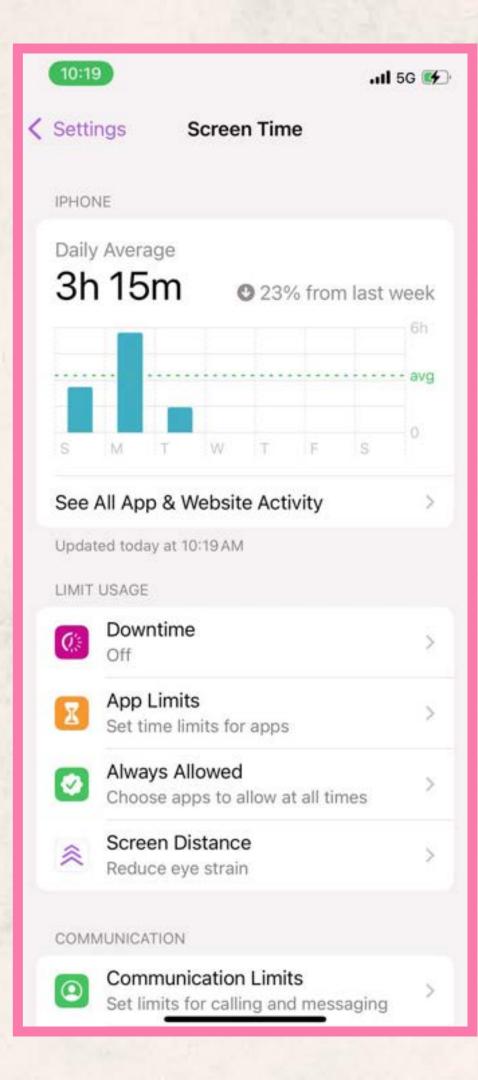
- Location-based features
 - Mobility: GPS tracking
- Dynamic Movement
 - Activity: Step count
- Rhythm-based Features
 - Circadian rhythm: Smartphone usage
- Sleep-based Features
 - Sleep state: Actigraphy
- Social Interactions
- O Casial babayian Massaga



Passive Sensing

- Location-based features
 - Mobility: GPS tracking
- Dynamic Movement
 - Activity: Step count
- Rhythm-based Features
 - Circadian rhythm: Smartphone usage
- Sleep-based Features
 - Sleep quality: Actigraphy

Social Interactions



Passive Sensing: Smartphone Use

- Time of Day
- Duration of Use
- Frequency of Use
- Accessed Apps
- Number of Notifications

Digital Phenotype of Depression Rhythm-Based

Excessive Use

= >9 hours



Digital Phenotype of Depression Rhythm-Based

Excessive Use

= >9 hours

Night-time Use



Digital Phenotype of Depression Rhythm-Based

Excessive Use

= >9 hours

Night-time Use

Disruptive Use



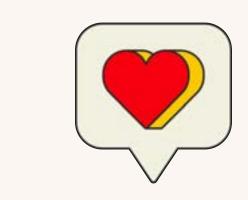




- Frequency of use
- Duration of use
- Time of day



- With whom
- Type of device



Purpose



Content

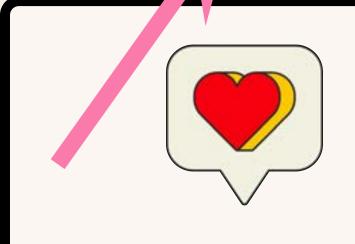




- Frequency of use
- Duration of use
- Time of day



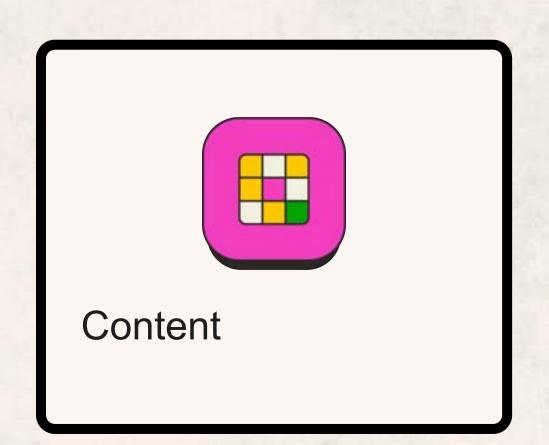
- With whom
- Type of device

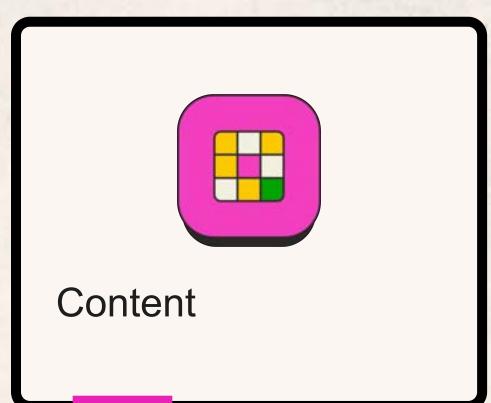


Purpose

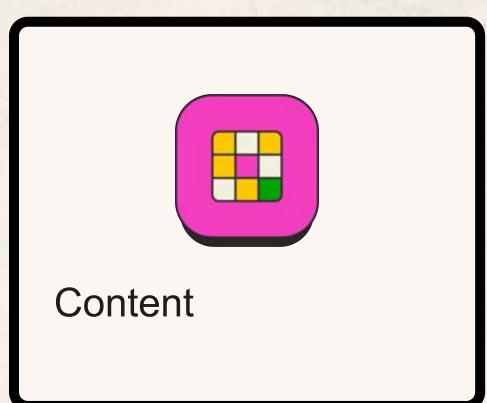


Content





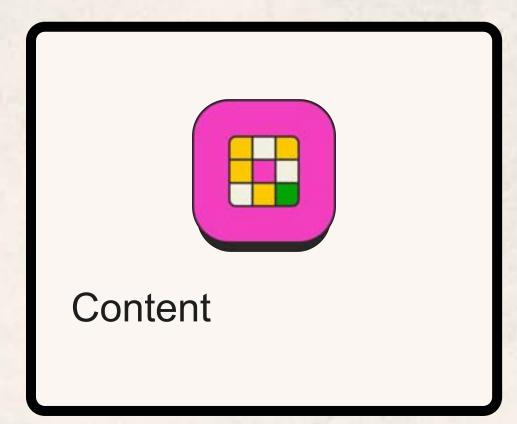
Traumatic Content



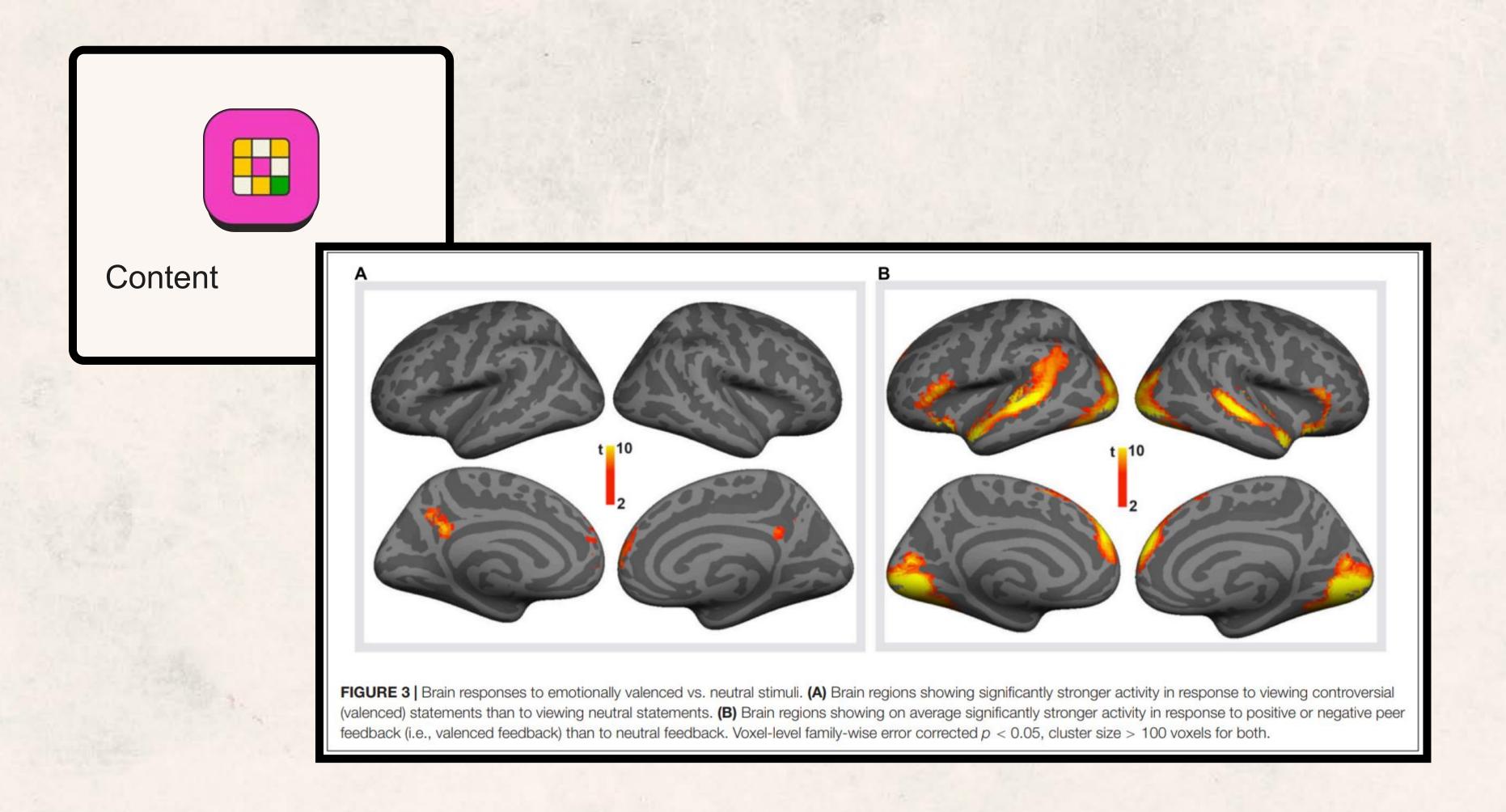
Traumatic Content Cyberbullying



Traumatic Content Cyberbullying FOMO

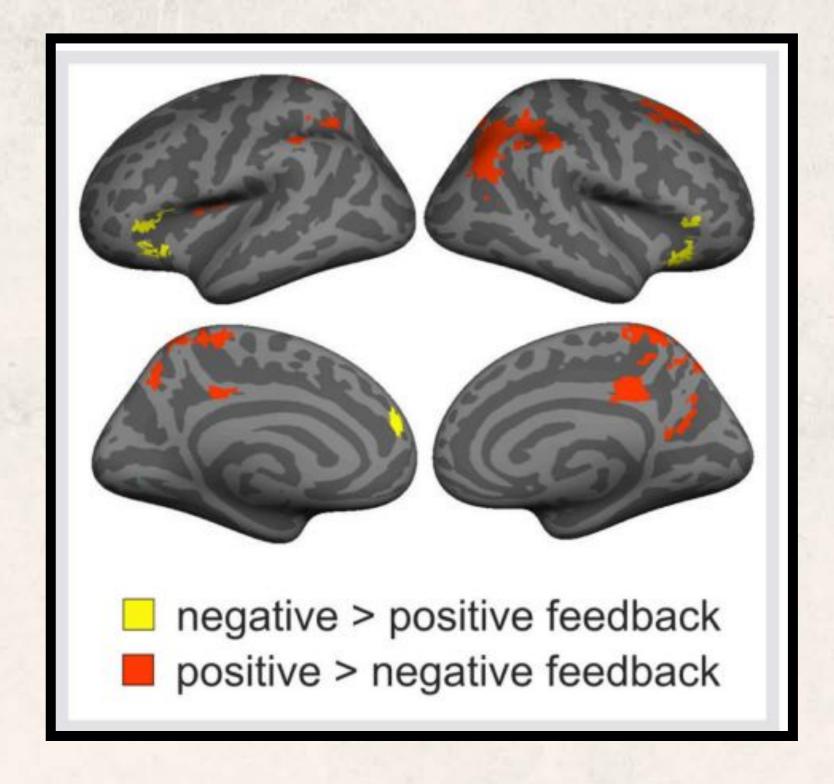


Positive Content Social Connection Mental Health Awareness

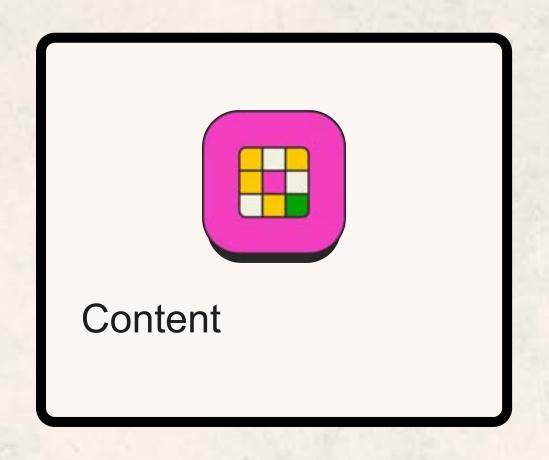


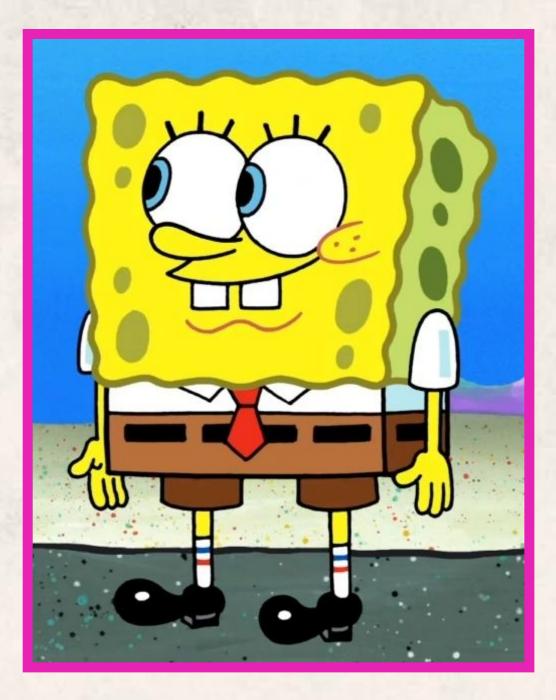
Wikman, Patrik, et al. "Brain Responses to peer feedback in social media are modulated by valence in late adolescence." Frontiers in behavioral neuroscience 16 (2022): 790478.





Wikman, Patrik, et al. "Brain Responses to peer feedback in social media are modulated by valence in late adolescence." Frontiers in behavioral neuroscience 16 (2022): 790478.







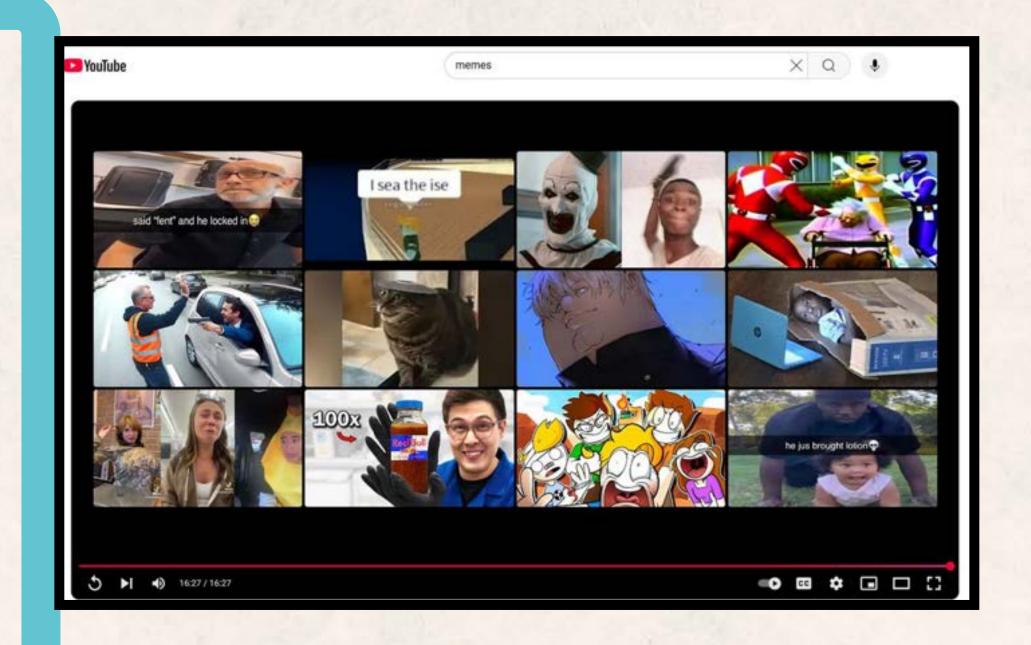
Lillard, Angeline S., and Jennifer Peterson. "The immediate impact of different types of television on young children's executive function." Pediatrics 128.4 (2011): 644-649.

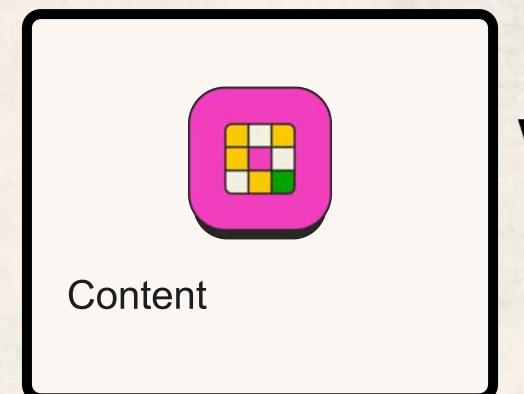


Content

You The Content Study

- 12 top-searched terms popular for school-aged children
- 2880 recommended video thumbnails coded





You Tube Content Study

CODES

visual loudness

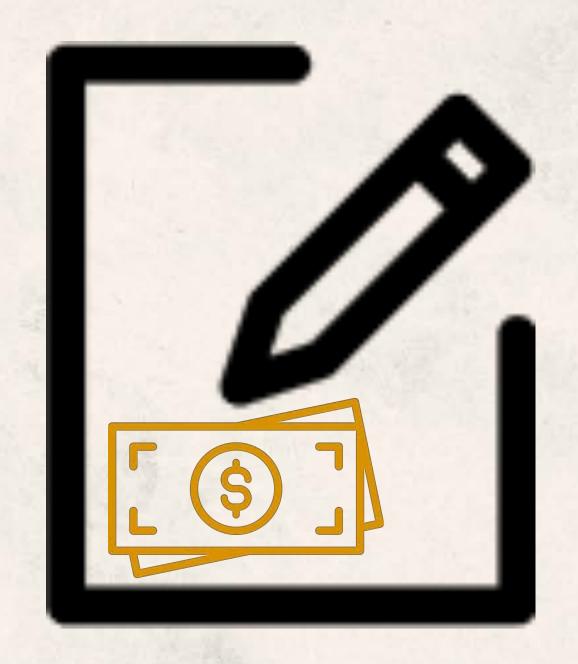
drama and intrigue

lavish excess and wish fulfillment

creepy, bizarre, and disturbing

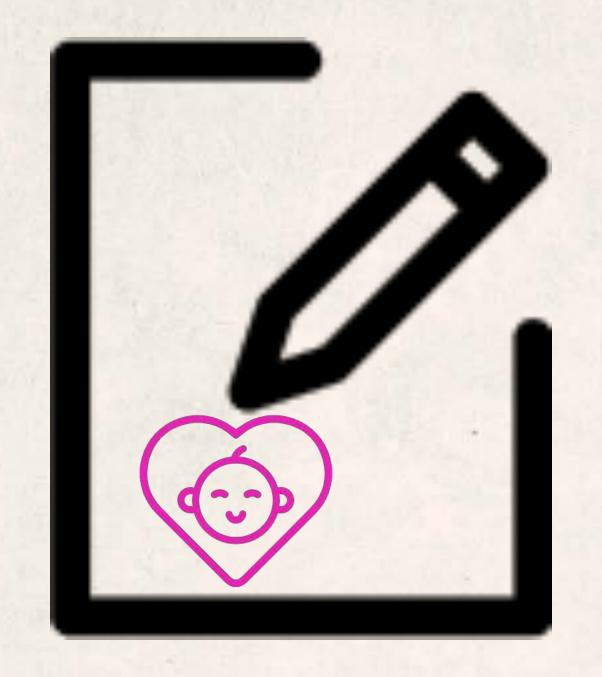
violence, peril, and pranks





PROFIT CENTERE DDESIGN 2

CHILD
CENTERE
D DESIGN











PROBLEMATIC INTERNET USE

Risky, impulsive internet use, associated with preoccupations or urges, resulting in impairment

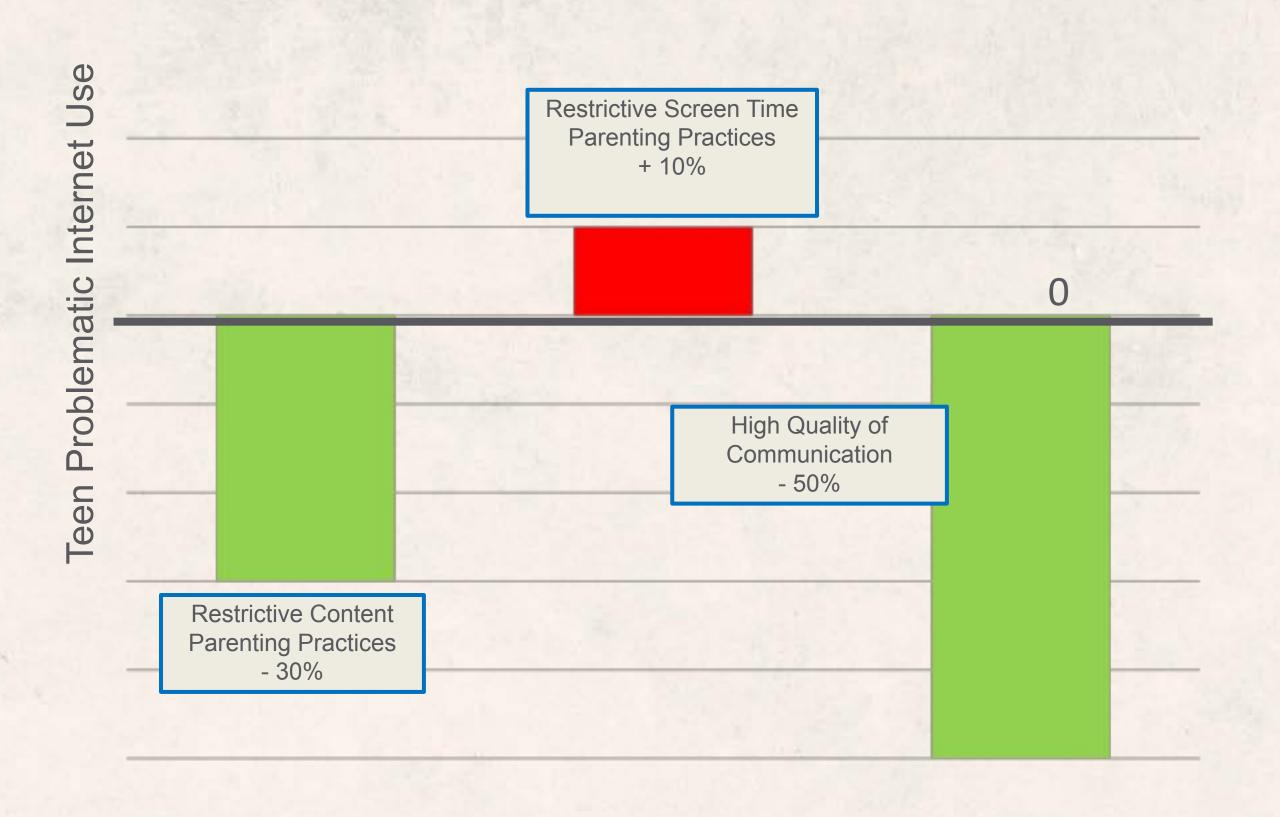
PROBLEMATIC INTERNET USE IS LIKE GETTING CAUGHT IN DISNEYLAND THAT NEVER



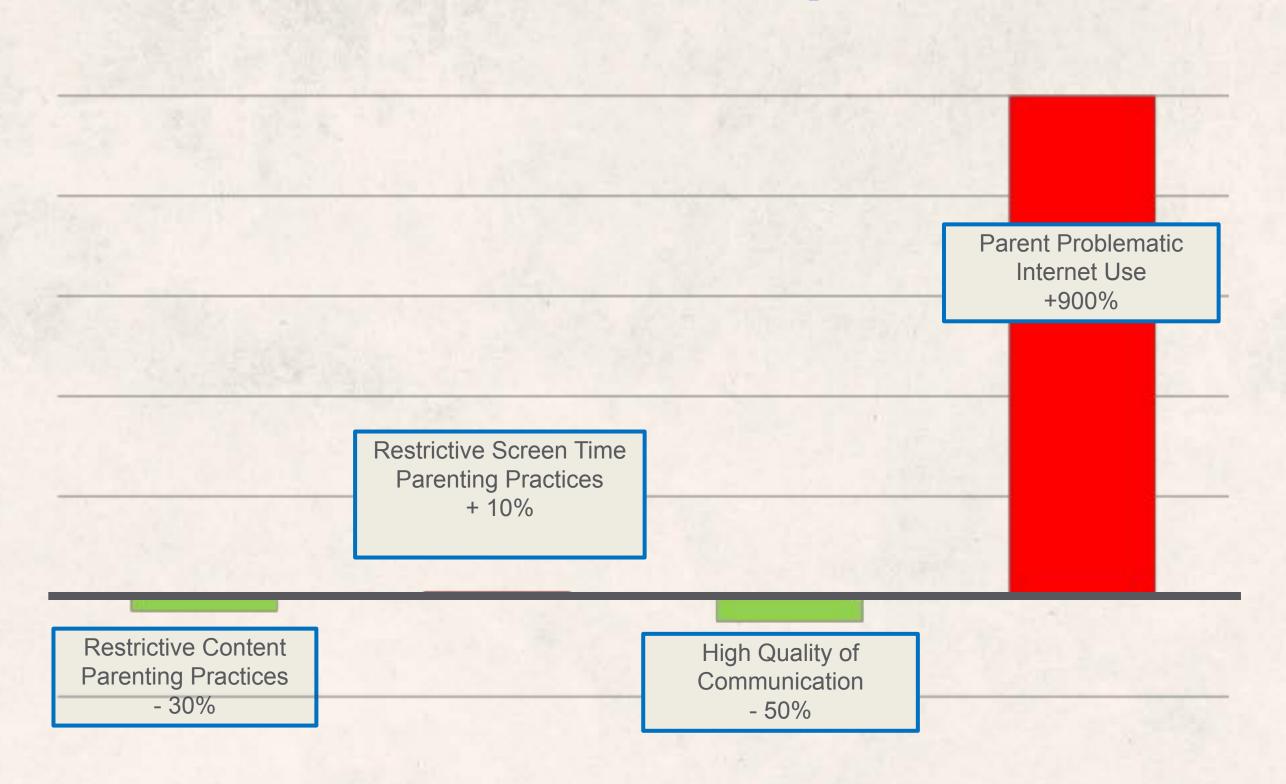




Relationship



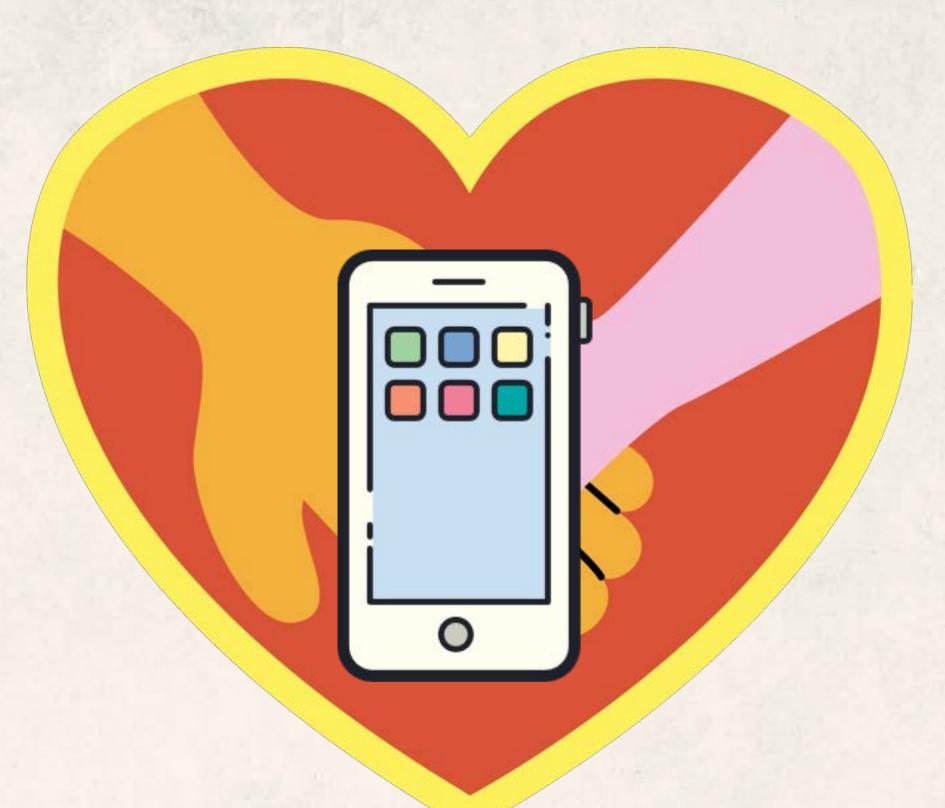
Relationship

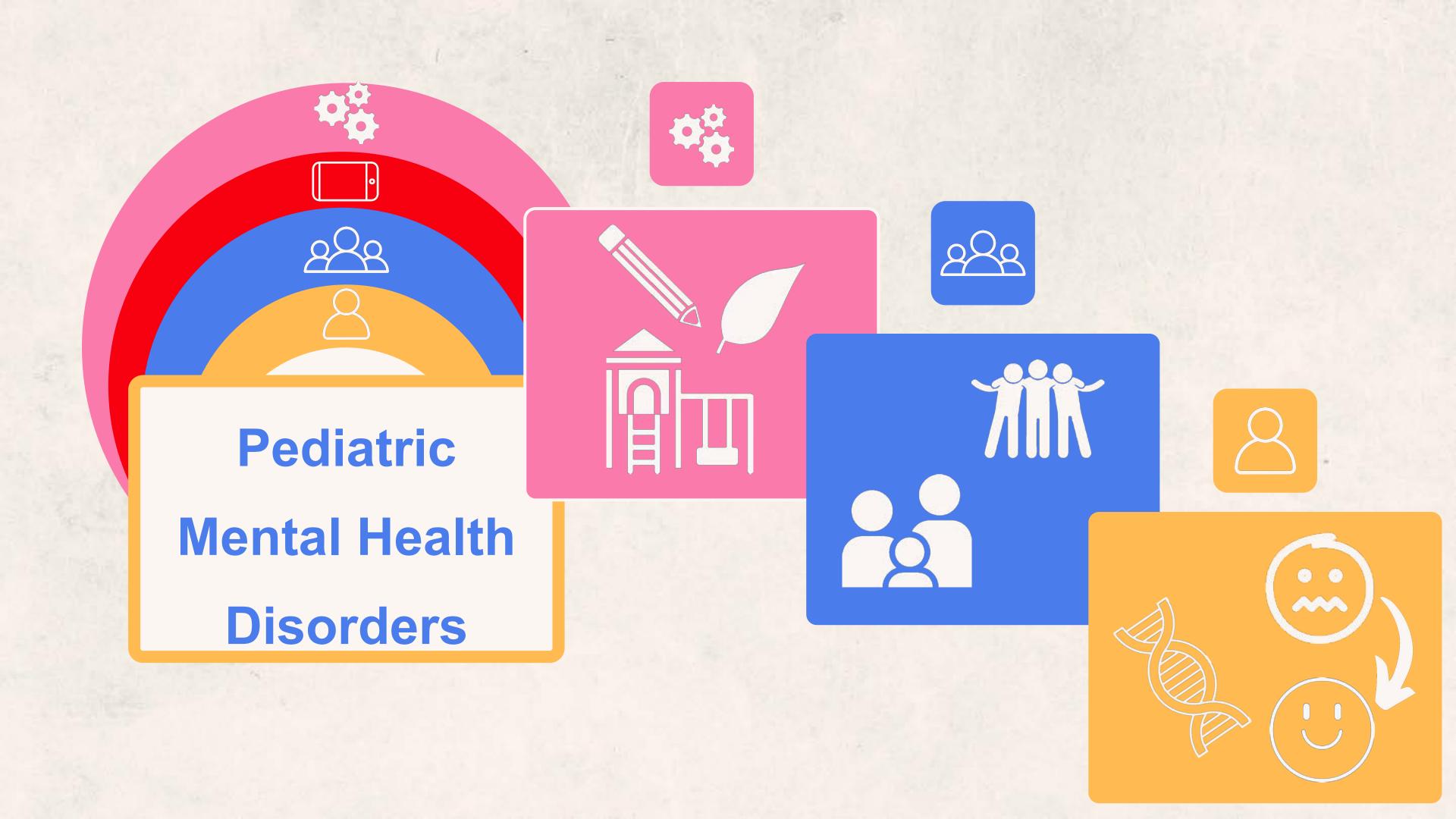


Parent Relationship

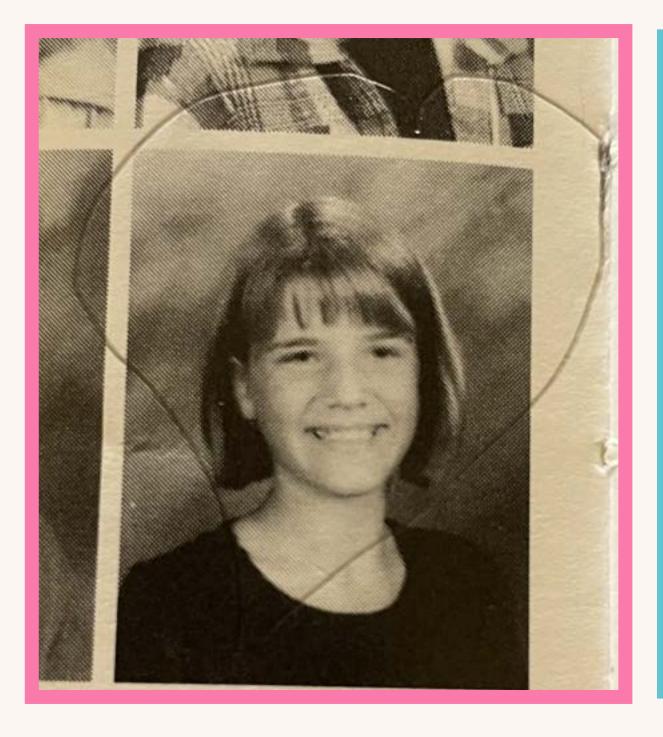


TECHNOFERENCE





System and Community









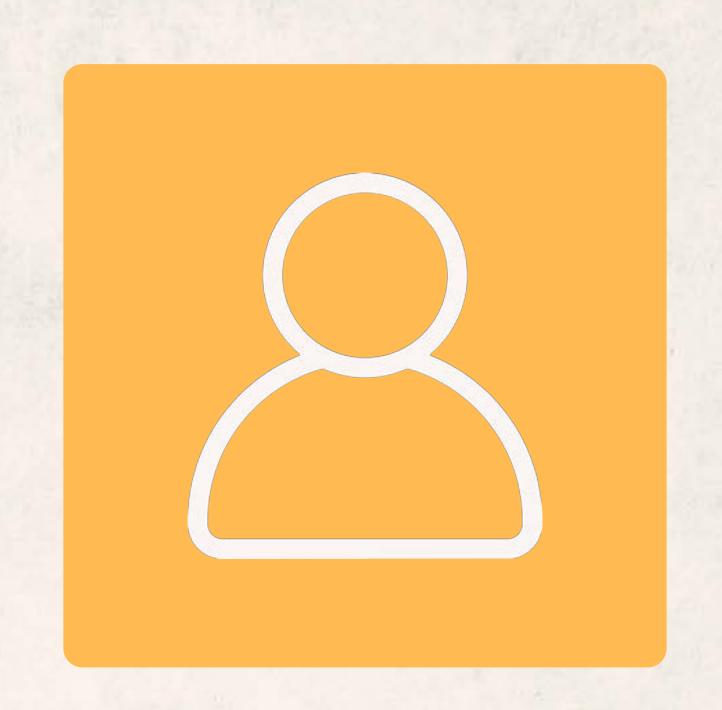
"Sometimes I'll get notifications that wake me up at like 2:00, 12:00, really early in the morning. And it's an update from a classroom, and it's just notifications from classes. I'm like, 'I'm trying to get to sleep. This isn't helping "

Practical Steps





Individual

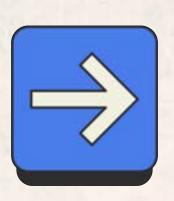


Individual











Provide
Education on
Healthy Digital
Habits

- Excessive
- Disruptive
- Night-time

Recognize Problematic Internet Use

- PRIUSS-3
- PMUM-SF

Monitor for Mental Health Disorders

- Anxiety
- Depression
- ADHD

Treatment for PIU

Cognitive Behavioral Therapy

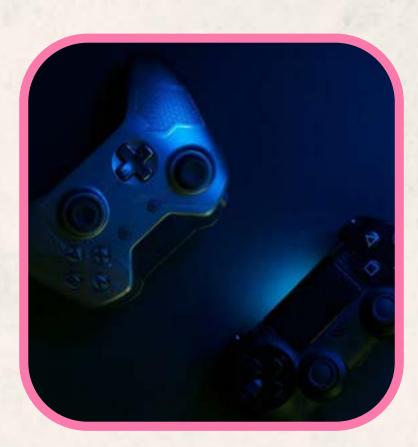
Relationship



Recommendations



BE PRESENT



BE FAMILIAR WITH
TECH



PRESCRIBE FAMILY FUN

Resources



AAP CENTER OF
EXCELLENCE ON
SOCIAL MEDIA
AND YOUTH

MACNITAL LICALTL

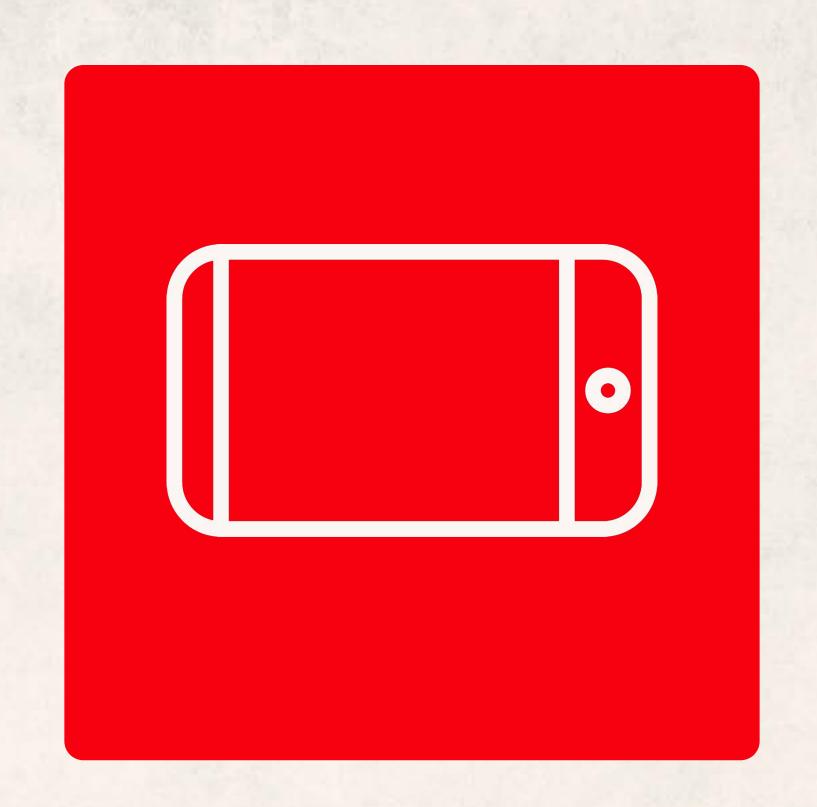


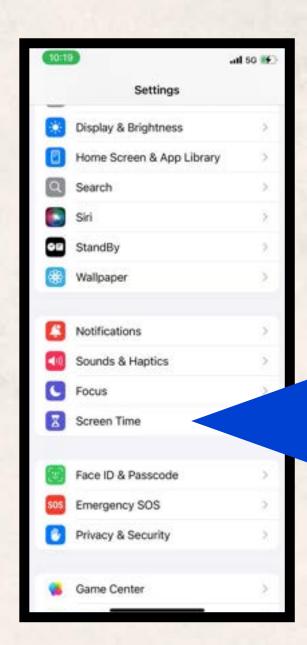
SCREEN SANITY



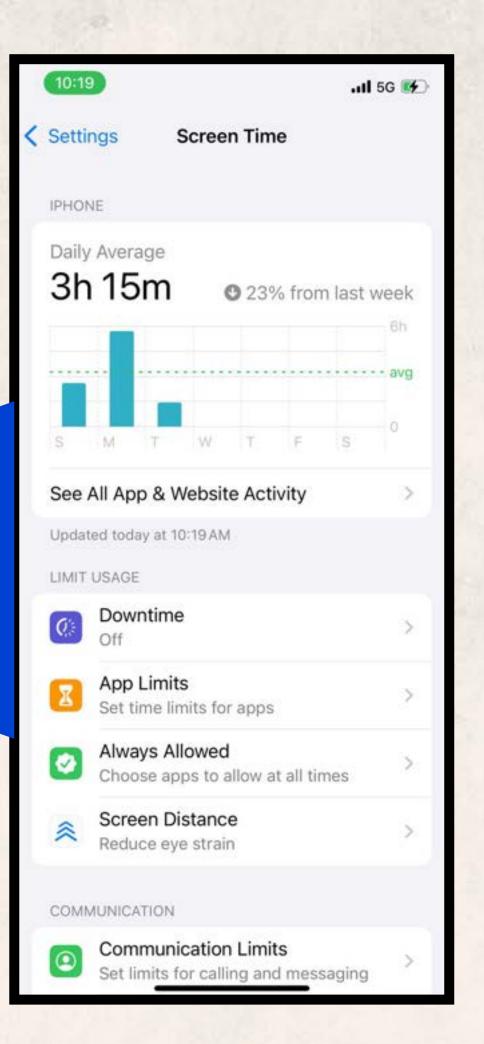
COMMON SENSE
MEDIA

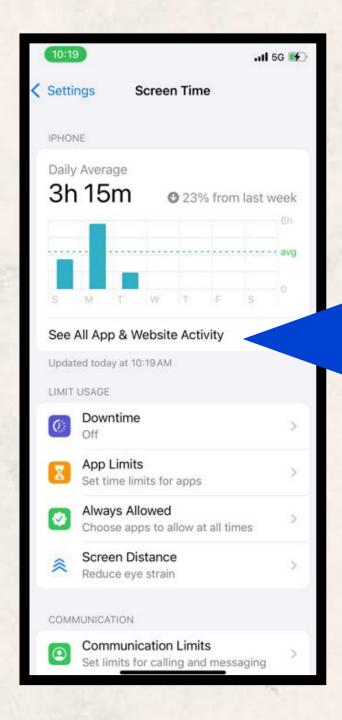
Digital Media



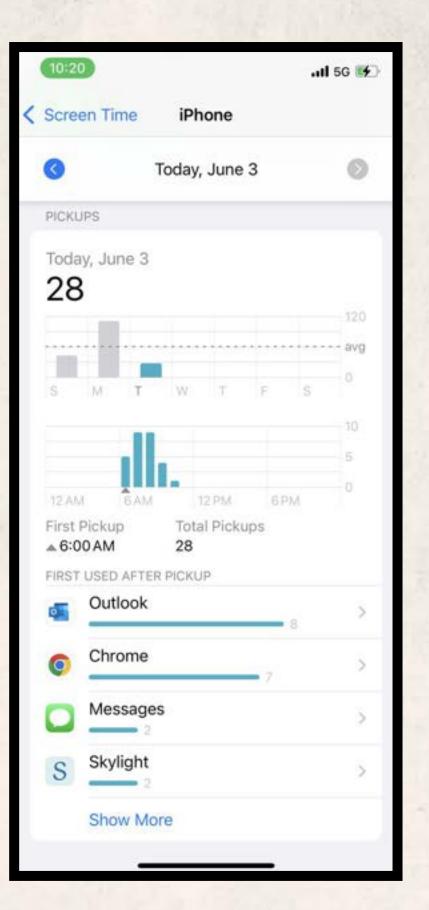


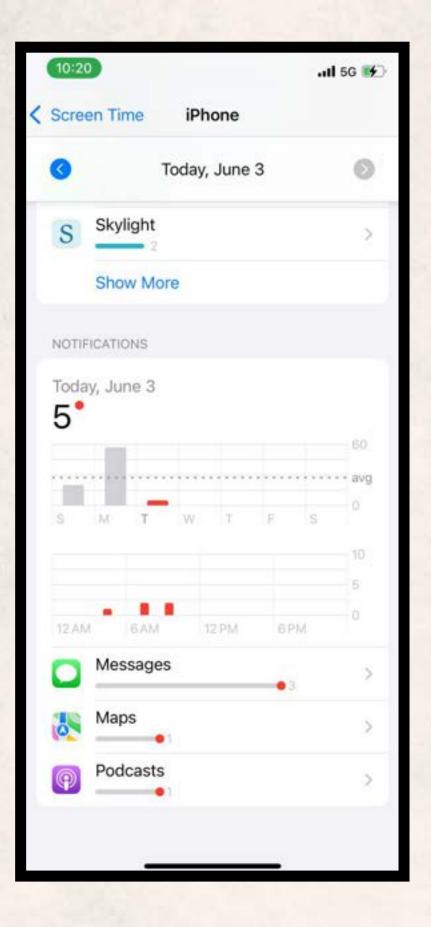
Passive Sensing



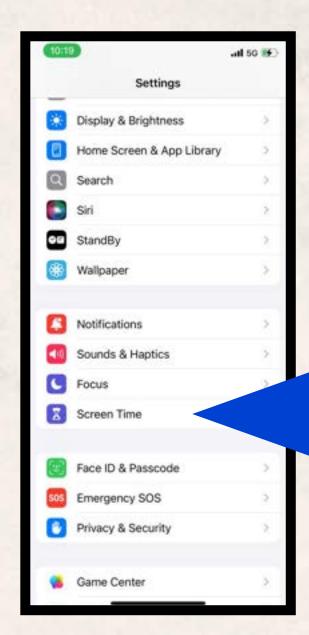




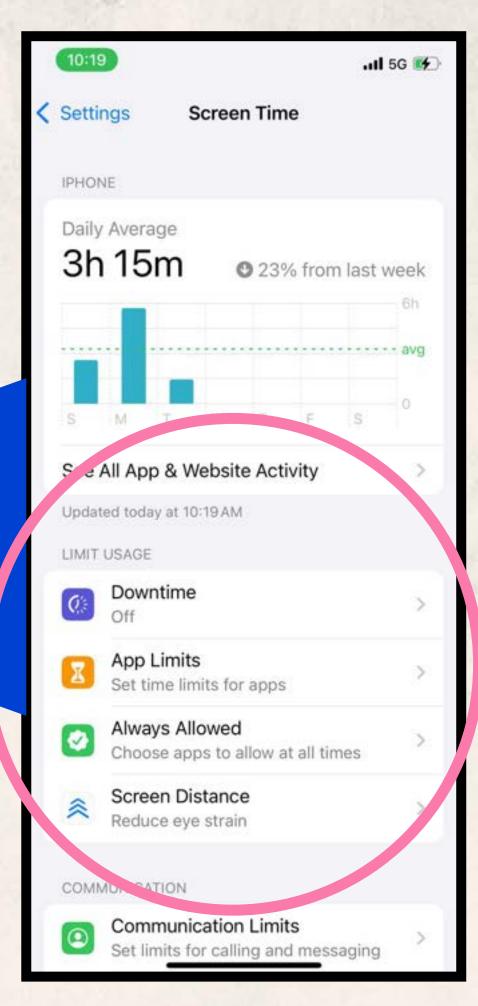


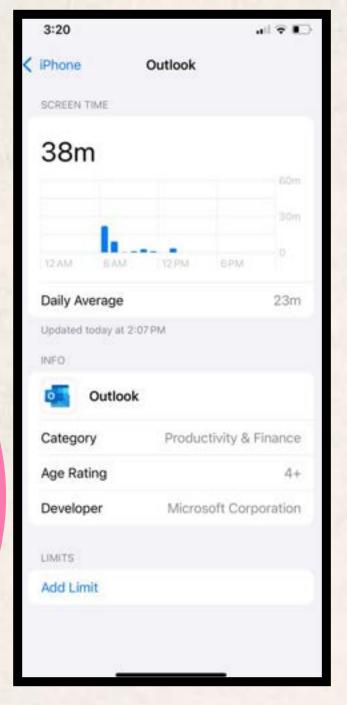


Passive Sensing



Passive Sensing





Digital Media



"DUMB" DEVICE



MONITORING SOFTWARE



ROUTER LEVEL















Summary

- Problematic internet use is a known risk factor for experiencing harm from social media
- There are multiple perspectives to consider when supporting youth social media use. Think social ecological model!
- Relationships are the most critical protective factor in promoting healthy social media use





CMKC Research Mentors

- Jordan Carlson, PhD
- Kim Randell, MD
- Dana Bakula, PhD
- Ayanda Chakawa, PhD
- Kate Kyler, MD

Connosentialineanaviorel, MD

- Screen Sanity
- American Academy of Pediatrics
- School districts

Children's Mercy Kansas City
Developmental and Behavioral
Health Team and Patients

- Keyna Chertoff
- Mark Connelly, PhD
- Elizabeth Hastings, MD
- Meredith Scafe, PhD
- Teddy Brisimitzakis, MD



